## Formula regarding GD<sup>2</sup> (The symbol r in the table is specific weight.)

Shape of object	W (weight) GD <sup>2</sup>
z Q X	$W = \frac{\pi}{4} rD^{2}l$ $GD^{2}x = GD^{2}y = W(\frac{D^{2}}{4} + \frac{l^{2}}{3})$ $GD^{2}z = \frac{1}{2}WD^{2}$
z	$W = \frac{\pi}{4} r (D_2^2 - D_1^2) l$ $GD^2x = GD^2y = W \left\{ \frac{(D_2^2 + D_1^2)}{4} + \frac{l^2}{3} \right\}$ $GD^2z = \frac{1}{2} W (D_2^2 + D_1^2)$
z y y y a a a a	$W = \frac{\sqrt{3}}{4} ra^{2}c$ $GD^{2}x = GD^{2}y = \frac{1}{3}W(\frac{a^{2}}{2} + c^{2})$ $GD^{2}z = \frac{1}{3}Wa^{2}$
x	$W = \frac{1}{2} \text{rabc}$ $GD^{2}_{x} = \frac{2}{3} W (\frac{b^{2}}{3} + \frac{c^{2}}{2})$ $GD^{2}_{y} = \frac{2}{3} W (\frac{a^{2}}{3} + \frac{c^{2}}{2})$ $GD^{2}_{z} = \frac{1}{9} W (a^{2} + b^{2})$
$z \xrightarrow{\qquad \qquad \qquad \qquad } z \xrightarrow{\qquad \qquad } $	W = rabc $GD^{2}x = \frac{1}{3}W(b^{2}+c^{2})$ $GD^{2}y = \frac{1}{3}W(c^{2}+a^{2})$ $GD^{2}z = \frac{1}{3}W(a^{2}+b^{2})$
y y y z t	$W = 4rtc(a-t)$ $GD^{2}x = GD^{2}y = \frac{2}{3}W\{(a-t)^{2} + t^{2} + \frac{c^{2}}{2}\}$ $GD^{2}z = \frac{3}{4}W\{(a-t)^{2} + t^{2}\}$

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Shape of object  Theorem of parallel axis for chiest in CD <sup>2</sup>	W (weight) GD <sup>2</sup>
Theorem of parallel axis for object in $GD^2$ $GD^2 = Axis O$ $GD^2 = Axis i$	$\begin{split} GD^2i &= GDo^2{+}4W\eta^2 \\ GD^2o &: GD^2[kgf^\bullet m^2] \text{ about axis O that passes the gravity center of an object} \\ GD^2i &: GD^2[kgf^\bullet m^2] \text{ about axis i that is parallel to axis O and distant by } \eta \\ W &: Weight of object[kgf] \\ \eta &: Distance between axis O and axis i [m] \end{split}$
Theorem of addition for object in $GD^2$ $GD^2_1 \qquad GD^2_1 \qquad Axis i GD^2_i GD^2_m$	$\begin{split} GD^2 &  = GD^2 1 + GD^2 2 + \cdots + GD^2 j + \cdots + GD^2 m \\ & \sum_{j=1}^m GD^2 j \\ GD^2 j : GD^2 [kgf \bullet m^2] \text{ about the axis i of arbitrary object} \\ m & : \text{Number of objects} \\ \text{Note) When the central axis does not match axis i, obtain GD^2 about axis i of each object and add it in such methods as the theorem of parallel axis.} \end{split}$
Theorem of subtraction for object in $GD^2$ $GD^2_{oj} \qquad GD^2_1 \qquad GD^2_j \qquad Axis i$ $GD^2_{m} \qquad GD^2_m$	$\begin{split} GD^2 &i=GD^2 oi- (GD^2 1+GD^2 2+\cdots +GD^2 j+\cdots +GD^2 m) \\ &GD^2 oi-\sum_{j=1}^m GD^2 j \\ GD^2 oj: GD^2 [kgf \bullet m^2] \text{ about axis } i \text{ when no space } \\ &room \text{ is assumed} \\ GD^2 j: GD^2 [kgf \bullet m^2] \text{ about axis } i \text{ of virtual } \\ &objects \text{ when an arbitrary subspace } is \\ &packed \text{ with these objects with identical } \\ &specific \text{ weight} \end{split}$
Basic relationship of $\mathrm{GD}^2$ , torque, shaft rotational speed and time	$T = \frac{GD^2}{375} \cdot \frac{(n-n_0)}{t}$ $n = \frac{375}{GD^2} Tt + n_0, t = \frac{GD^2}{375} \cdot \frac{(n-n_0)}{t}$ $n : Shaft rotational speed[rpm]$ $n0 : Initial shaft rotational speed [rpm]$ $t : Time [sec]$ $T : Torque[kgf*m](Acceleration+, deceleration+)$
Motion energy of rotating body	$E = \frac{GD^2n^2}{7150}$ $E = 1.4 \times 10^{-4}GD^2n^2$ n: Shaft rotational speed [rpm]